

Devito: Symbolic Math for Automated Fast Finite Difference Computations

Navjot Kukreja¹ M. Lange¹ M. Louboutin² F. Luporini¹ G. Gorman¹

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¹Department of Earth Science and Engineering, Imperial College London, UK

²Seismic Lab. for Imaging and Modeling, The University of British Columbia, Canada

Introduction

Devito

Example

The 1D acoustic wave equation

$$\frac{1}{c^2} \frac{\partial^2 u}{\partial t^2} - \frac{\partial^2 u}{\partial x^2} = 0 \quad (1)$$

Discretized:

$$u_i^{n+1} = -u_i^{n-1} + 2u_i^n + \frac{c^2 dt^2}{h^2} (u_{i+1}^n - 2u_i^n + u_{i-1}^n) \quad (2)$$

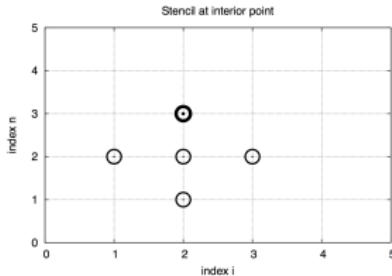


Figure 1: Mesh in space and time for a 1D wave equation

- Mathematically simple method for solving PDEs directly
- Calculate derivatives of any order with relative simplicity
- Easier to optimize performance than FEM codes

```
k = (c*dt/h)**2
for t in range(2,nsteps-1):
    p[xs,zs,t] = s[t]
    for z in range(1,nz-1):
        for x in range(1,nx-1):
            p[x,z,t] += 2*p[x,z,t-1] - p[x,z,t-2] + k*(p[x+1,z,t
                -1]-4*p[x,z,t-1]+p[x-1,z,t-1]+p[x,z+1,t-1]+p[x,z-1,
                t-1])
```

Why does it need to be fast?



- Large number of operations: ≈ 6000 FLOPs per loop iteration of a 16th order TTI kernel
 - Realistic problems have large grids: $1580 \times 1580 \times 1130 \approx 2.82$ billion points (SEAM benchmark ¹)
 - $2.82 \times 10^9 \times 6000 \times 3000(t) \times 2$ (forward-reverse) $\approx 10^{17}$ FLOPs per shot
 - Typically ≈ 30000 shots ($\approx 3 \times 10^{21} = 3 \times 10^9$ TFLOPs per FWI iteration)
 - Typically ≈ 15 FWI iterations ($\approx 4.6 \times 10^{22} = 46$ billion TFLOPs total)
- ≈ 100 wall-clock days executing on the TACC Stampede (assuming linpack-level performance)

¹ Michael Fehler and P. Joseph Keliher. *SEAM Phase I*. Society of Exploration Geophysicists, 2011

Computer science

- Fast code is complex
 - Loop blocking
 - OpenMP clauses
 - Vectorization - intrinsics
 - Memory - alignment, NUMA
 - Common sub-expression elimination
 - ADD/MUL balance
 - Denormal numbers
 - Elemental functions
 - Non temporal stores
- Fast code is platform dependent
 - Intrinsics
 - CUDA/OpenCL
 - Data layouts
- Fast code is error prone

Geophysics

- Change of discretizations
- Change of physics
 - Anisotropy - VTI/TTI
 - Elastic equation
- Boundary conditions
- Continuous acquisition

Introduction

Devito

Example

- Symbolic computer algebra system written in pure Python
- Features
 - Complex symbolic expressions as Python object trees
 - Symbolic manipulation routines and interfaces
 - Convert symbolic expressions to numeric functions
 - Python or NumPy functions
 - C or Fortran kernels

For specialized domains generating C code is not enough!

Devito - A Finite Difference DSL for seismic imaging

- Aimed at creating fast high-order inversion kernels
- Development is driven by real-world problems

Based on SymPy expressions

- The acoustic wave equation:

$$m \frac{\partial^2 u}{\partial t^2} + \eta \frac{\partial u}{\partial t} - \nabla u = 0 \quad (3)$$

can be written as

```
eqn = m * u.dt2 + eta * u.dt - u.laplace
```

Devito auto-generates optimized C kernel code

Real-world applications need more than PDE solvers

- File I/O and support for large datasets
- Non-PDE kernel code e.g. sparse point interpolation
- Ability to easily interface with complex outer code

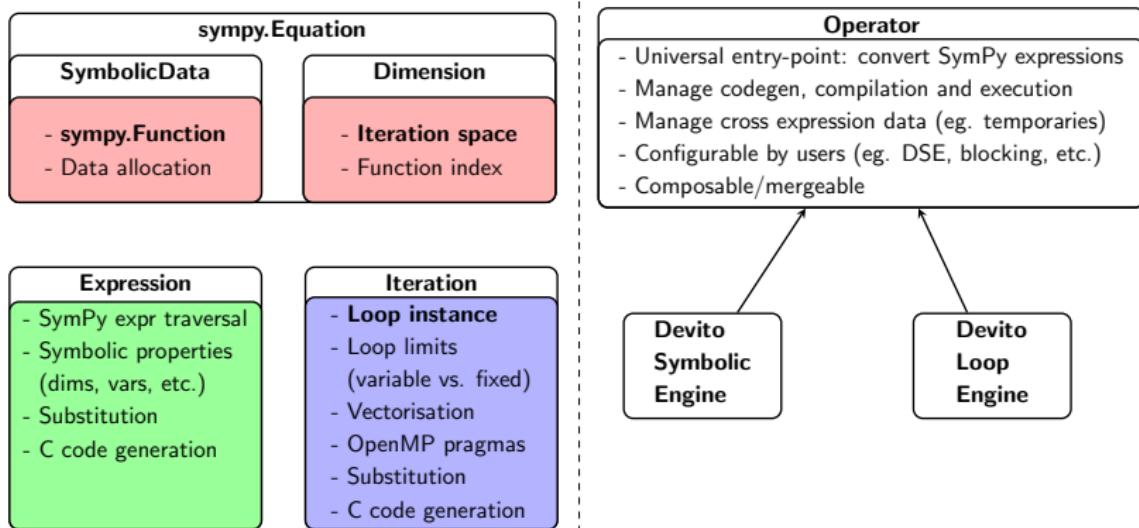
Devito follows the principle of graceful degradation

- Circumvent restrictions to the high-level API by customization
- Allows custom functionality in auto-generated kernels

- Symbolic manipulations to reduce the number of required flops
- Common subexpression elimination - enables further optimizations and improves compilation time
- Heuristic refactorization - $0.3 * a + \dots + 0.3 * b \Rightarrow 0.3 * (a + b)$
- Approximations - Replace transient functions (e.g. trigonometric) with polynomial approximations
- Heuristic hoisting of time-invariants

- Optimizations for parallelism and memory
- SIMD
- OpenMP - including *collapse*
- Loop blocking (only in spatial dimensions)
- Loop fission + elemental functions
- Non-temporal stores
- Padding + data alignment

Devito Architecture



Introduction

Devito

Example

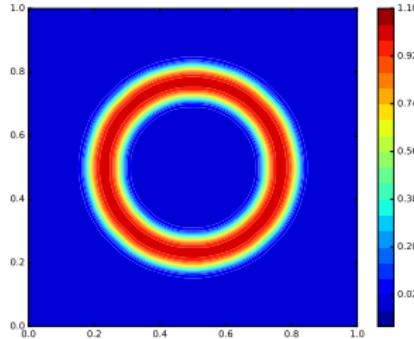
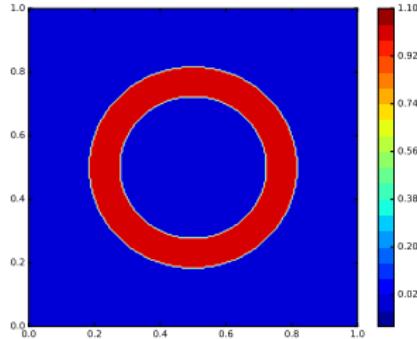
Example - 2D diffusion equation

To illustrate let's consider the 2D diffusion equation:

$$\frac{\partial u}{\partial t} = \alpha \nabla^2 u = \alpha \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$$

Example: Smoothing a sharp-edged ring

- Finite difference with 5-point stencil



Example - 2D diffusion equation

We can solve this using Python (slow) ...

```
for ti in range(timesteps):
    t0 = ti % 2
    t1 = (ti + 1) % 2
    for i in range(1, nx-1):
        for j in range(1, ny-1):
            uxx = (u[t0,i+1,j] - 2*u[t0,i,j] + u[t0,i-1,j]) / dx2
            uyy = (u[t0,i,j+1] - 2*u[t0,i,j] + u[t0,i,j-1]) / dy2
            u[t1,i,j] = u[t0,i,j] + dt * a * (uxx + uyy)
```

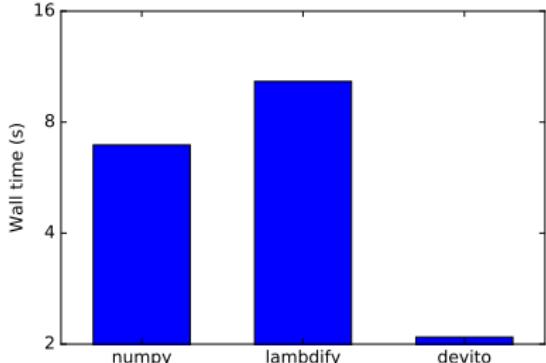
Vectorized NumPy (faster) ...

```
for ti in range(timesteps):
    t0 = ti % 2
    t1 = (ti + 1) % 2
    # Vectorised version of the diffusion stencil
    uxx = (u[t0,2:,1:-1]-2*u[t0,1:-1,1:-1]+u[t0,:-2,1:-1])/dx2
    uyy = (u[t0,1:-1,2:]-2*u[t0,1:-1,1:-1]+u[t0,1:-1,:-2])/dy2
    u[t1,1:-1,1:-1] = u[t0,1:-1,1:-1] + a * dt * (uxx + uyy)
```

Solve symbolically in Devito:

```
u = TimeData(name='u', shape=(nx, ny),
             time_order=1, space_order=2)
u.data[0, :] = ring_initial(spacing=dx)
eqn = Eq(u.dt, a * (u.dx2 + u.dy2))
stencil = solve(eqn, u.forward)[0]
op = Operator(stencils=Eq(u.forward, stencil),
              subs={h: dx, s: dt}, nt=timesteps)
op.apply()
```

Single core benchmark:



Typical loop nest - Devito code



```
def forward(model, nt, dt, h, order=2):
    shape = model.shape
    m = DenseData(name="m", shape=shape, space_order=order)
    m.data[:] = model
    u = TimeData(name='u', shape=shape, time_order=2,
                 space_order=order)
    eta = DenseData(name='eta', shape=shape,
                     space_order=order)

    # Derive stencil from symbolic equation
    eqn = m * u.dt2 - u.laplace + eta * u.dt
    stencil = [Eq(u.forward, solve(eqn, u.forward)[0])]

    # Add source and receiver interpolation
    source = u.inject(src * dt^2 / m)
    receiver = rec.interpolate(u)

    # Create and execute operator kernel
    op = Operator(stencils=source + stencil + receiver,
                  subs={s: dt, h: h})
    op.apply(t=nt)
```

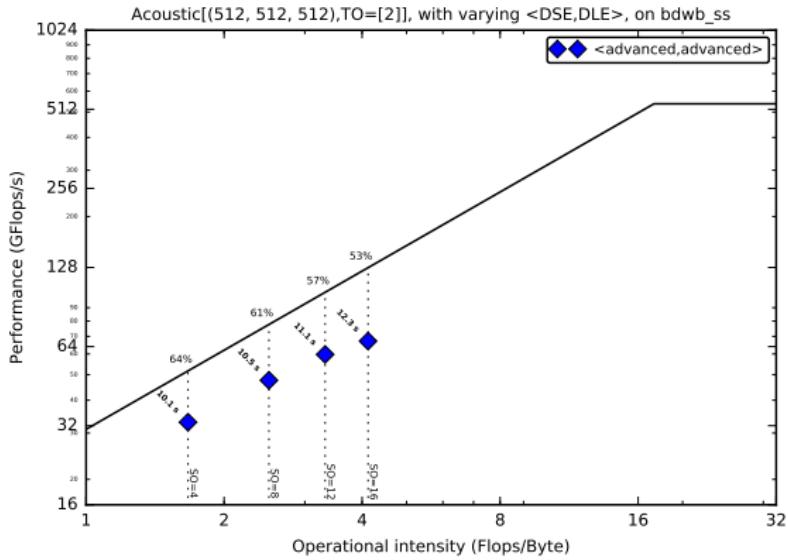
Generated Code

```
#pragma omp parallel
{
    _MM_SET_DENORMALS_ZERO_MODE(_MM_DENORMALS_ZERO_ON);
    _MM_SET_FLUSH_ZERO_MODE(_MM_FLUSH_ZERO_ON);
}
#pragma omp parallel
{
    for (int i4 = 0; i4<329; i4+=1)
    {
        struct timeval start_main, end_main;
        #pragma omp master
        gettimeofday(&start_main, NULL);
        {
            #pragma omp for schedule(static)
            for (int i1 = 8; i1<122; i1++)
                for (int i2 = 8; i2<122; i2++)
                {
                    #pragma omp simd aligned(damp, m, u:64)
                    for (int i3 = 8; i3<122; i3++)
                    {
                        u[i4][i1][i2][i3] = ((3.04F*damp[i1][i2][i3] - 2*m[i1][i2][i3])*u[i4 - 2][i1][i2][i3] - 1.12198912198912e-7F*(u[i4 - 1][i1][i2][i3 - 8] + u[i4 - 1][i1][i2][i3 + 8] + u[i4 - 1][i1][i2 - 8][i3] + u[i4 - 1][i1][i2 + 8][i3] + u[i4 - 1][i1][i2][i3 - 8][i2][i3] + u[i4 - 1][i1][i2][i3 + 8][i2][i3]) + 2.34472828758543e-6F*(u[i4 - 1][i1][i2][i3 - 7] + u[i4 - 1][i1][i2][i3 + 7] + u[i4 - 1][i1][i2 - 7][i3] + u[i4 - 1][i1][i2 + 7][i3] + u[i4 - 1][i1][i2 - 7][i2][i3] + u[i4 - 1][i1][i2 + 7][i2][i3] + u[i4 - 1][i1][i2 - 7][i2 + 7][i3]) - 2.39357679357679e-5F*(u[i4 - 1][i1][i2][i3 - 6] + u[i4 - 1][i1][i2][i3 + 6] + u[i4 - 1][i1][i2 - 6][i3] + u[i4 - 1][i1][i2 + 6][i3] + u[i4 - 1][i1][i2][i3 + 6] + u[i4 - 1][i1][i2 - 6][i3] + u[i4 - 1][i1][i2 + 6][i2][i3]) + 1.60848360528361e-4F*(u[i4 - 1][i1][i2][i3 - 5] + u[i4 - 1][i1][i2][i3 + 5] + u[i4 - 1][i1][i2 - 5][i3] + u[i4 - 1][i1][i2 + 5][i3] + u[i4 - 1][i1][i2 - 5][i2][i3] + u[i4 - 1][i1][i2 + 4][i3] + u[i4 - 1][i1][i2 - 4][i3] + u[i4 - 1][i1][i2 + 4][i2][i3] + u[i4 - 1][i1][i2][i3 + 4] + u[i4 - 1][i1][i2 - 4][i3] + u[i4 - 1][i1][i2 + 4][i3] + u[i4 - 1][i1][i2][i3 - 4] + u[i4 - 1][i1][i2 + 4][i2][i3] + u[i4 - 1][i1][i2 - 4][i2][i3] + u[i4 - 1][i1][i2 + 4][i2][i3]) + 3.48504781144781e-3F*(u[i4 - 1][i1][i2][i3 - 3] + u[i4 - 1][i1][i2][i3 + 3] + u[i4 - 1][i1][i2 - 3][i3] + u[i4 - 1][i1][i2 + 3][i3] + u[i4 - 1][i1][i2 - 3][i2][i3] + u[i4 - 1][i1][i2 + 3][i2][i3] - 1.43758222222222e-2F*(u[i4 - 1][i1][i2][i3 - 2] + u[i4 - 1][i1][i2][i3 + 2] + u[i4 - 1][i1][i2 - 2][i3] + u[i4 - 1][i1][i2 + 2][i3]) + u[i4 - 1][i1][i2 - 2][i3] + u[i4 - 1][i1][i2 + 2][i2][i3] + 8.21475555555556e-2F*(u[i4 - 1][i1][i2][i3 - 1] + u[i4 - 1][i1][i2][i3 + 1] + u[i4 - 1][i1][i2 - 1][i3] + u[i4 - 1][i1][i2 + 1][i3] + u[i4 - 1][i1][i2 - 1][i2][i3] + u[i4 - 1][i1][i2 + 1][i2][i3] + 4*m[i1][i2][i3]*u[i4 - 1][i1][i2][i3] + 4.23474709115646e-1F*u[i4 - 1][i1][i2][i3])/(3.04F*damp[i1][i2][i3] + 2*m[i1][i2][i3]);
```

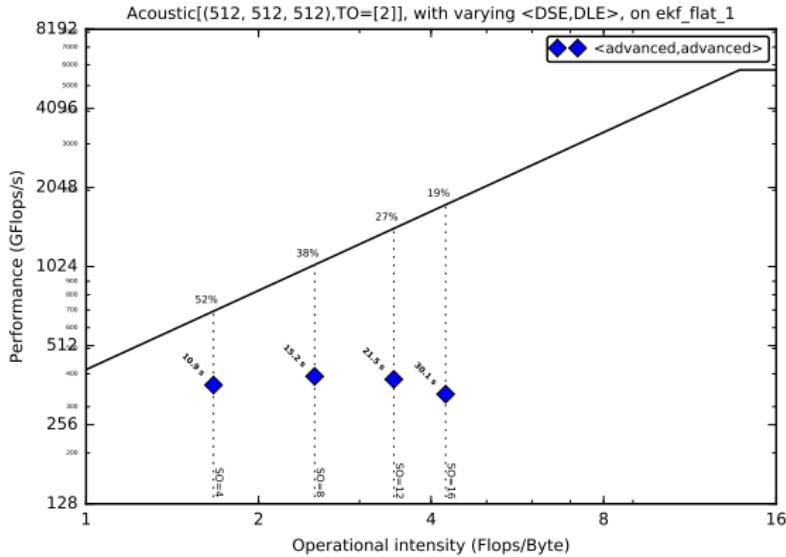
Generated Code

```
#pragma omp master
{
    gettimeofday(&end_main, NULL);
    timings->main += (double)(end_main.tv_sec-start_main.tv_sec)+(double)(end_main.tv_usec-
        start_main.tv_usec)/1000000;
}
#pragma omp single
{
    struct timeval start_post_stencils0, end_post_stencils0;
    gettimeofday(&start_post_stencils0, NULL);
    for (int p_src = 0; p_src < 1; p_src += 1)
    {
        u[i4][(int)(floor(5.0e-2F*src_coords[p_src][0])) + 40][(int)(floor(5.0e-2F*src_coords[
            p_src][1])) + 40][(int)(floor(5.0e-2F*src_coords[p_src][2])) + 40] = 9.2416F
        *(-1.25e-4F*(float))(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src][0])) +
        src_coords[p_src][0])*float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src][1])
        ) + src_coords[p_src][1])*float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src
        ][2])) + src_coords[p_src][2]) + 2.5e-3F*(float)(-2.0e+1F*(int))(floor(5.0e-2F*
        src_coords[p_src][0])) + src_coords[p_src][0])*float)(-2.0e+1F*(int))(floor(5.0e
        -2F*src_coords[p_src][1])) + src_coords[p_src][1]) + 2.5e-3F*(float)(-2.0e+1F*
        (int))(floor(5.0e-2F*src_coords[p_src][0])) + src_coords[p_src][0])*float)(-2.0e
        +1F*(int))(floor(5.0e-2F*src_coords[p_src][2])) + src_coords[p_src][2]) - 5.0e-2F
        *(float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src][0])) + src_coords[p_src
        ][0]) + 2.5e-3F*(float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src][1])) +
        src_coords[p_src][1])*float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src][2])
        ) + src_coords[p_src][2]) - 5.0e-2F*(float)(-2.0e+1F*(int))(floor(5.0e-2F*
        src_coords[p_src][1])) + src_coords[p_src][1]) - 5.0e-2F*(float)(-2.0e+1F*(int))
        (floor(5.0e-2F*src_coords[p_src][2])) + src_coords[p_src][2]) + 1)*src[i4][p_src
        ]/m[(int)(floor(5.0e-2F*src_coords[p_src][0])) + 40][(int)(floor(5.0e-2F*
        src_coords[p_src][1])) + 40][(int)(floor(5.0e-2F*src_coords[p_src][2])) + 40] +
        u[i4][(int)(floor(5.0e-2F*src_coords[p_src][0])) + 40][(int)(floor(5.0e-2F*
        src_coords[p_src][1])) + 40][(int)(floor(5.0e-2F*src_coords[p_src][2])) + 40];
        u[i4][(int)(floor(5.0e-2F*src_coords[p_src][0])) + 40][(int)(floor(5.0e-2F*src
        _coords[p_src][1])) + 40][(int)(floor(5.0e-2F*src_coords[p_src][2])) + 40] =
        9.2416F *(-1.25e-4F*(float))(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src
        ][0])) + src_coords[p_src][0])*float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src
        ][1])) + src_coords[p_src][1])*float)(-2.0e+1F*(int))(floor(5.0e-2F*src_coords[p_src
        ][2])) + src_coords[p_src][2]) - 2.5e-3F*(float)(-2.0e+1F*(int))(floor(5.0e-2F*
        src_coords[p_src][0])) + src_coords[p_src][0])*float)(-2.0e+1F*(int))(floor(
        5.0e-2F*src_coords[p_src][1])) + src_coords[p_src][1]) - 2.5e-3E*(float)(-2.0e+1F*
        (int))(floor(5.0e-2F*src_coords[p_src][1])) + src_coords[p_src][1])*float)
```

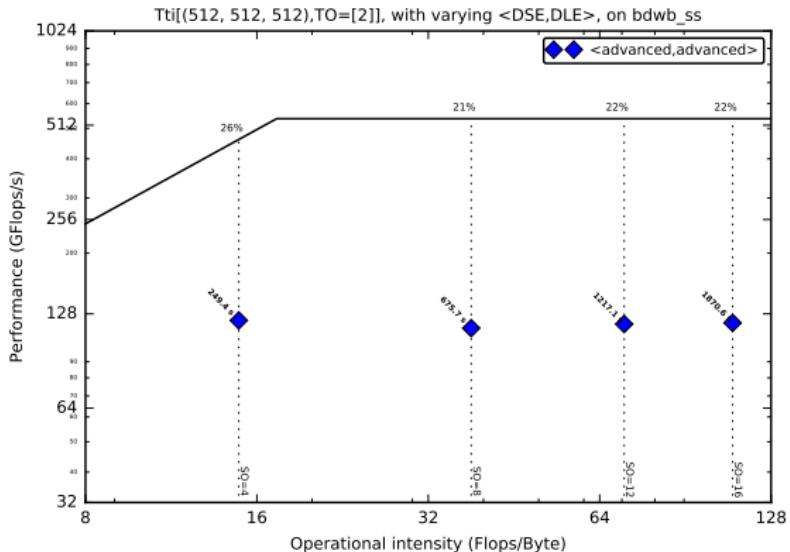
- Performance of acoustic forward operator
- Intel® Xeon™ E5-2620 v4 2.1Ghz Broadwell (8 cores per socket, single socket)
- Model size $512 \times 512 \times 512$, $t_n = 250$



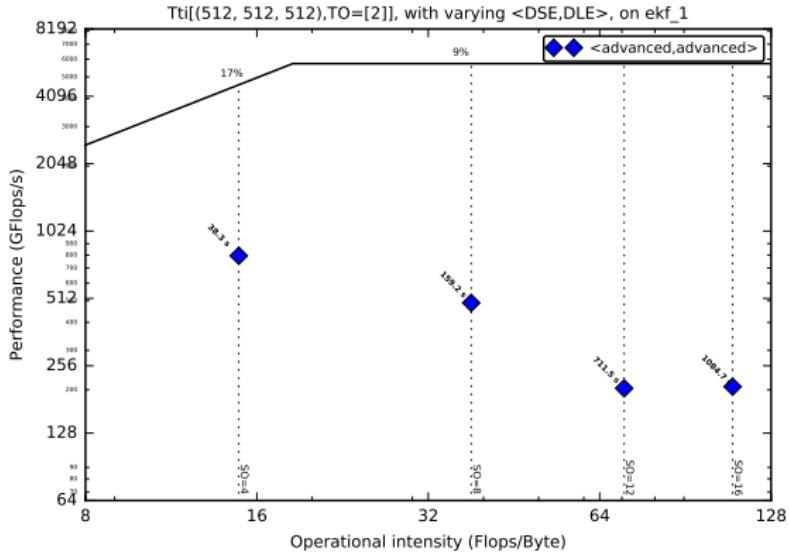
- Performance of acoustic forward operator
- Intel® Xeon Phi™7650 Knightslanding (68 cores) Quadrant Mode
- Model size $512 \times 512 \times 512$, $t_n = 3000$



- Performance of TTI forward operator
- Intel® Xeon™ E5-2620 v4 2.1Ghz Broadwell (8 cores per socket, single socket)
- Model size $512 \times 512 \times 512$, $t_n = 250$



- Performance of TTI forward operator
- Intel® Xeon Phi™7650 Knightslanding (68 cores) Quadrant mode
- Model size $512 \times 512 \times 512$, $t_n = 3000$



- Devito: A finite difference DSL for seismic imaging
 - Symbolic problem description (PDEs) via SymPy
 - Low-level API for kernel customization
 - Automated performance optimization
- Devito is driven by real-world scientific problems
 - Bring the latest in performance optimization closer to real science
- Future work:
 - Extend feature range to facilitate more science
 - MPI parallelism for larger models
 - Integrate stencil or polyhedral compiler backends like YASK
 - Integrate automated verification tools to catch compiler bugs¹

¹Christopher Lidbury, Andrei Lascu, Nathan Chong, and Alastair F Donaldson. Many-core compiler fuzzing. In *ACM SIGPLAN Notices*, volume 50, pages 65–76. ACM, 2015.

Publications

- N. Kukreja, M. Louboutin, F. Vieira, F. Luporini, M. Lange, and G. Gorman. Devito: automated fast finite difference computation. WOLFHPC 2016
- M. Lange, N. Kukreja, M. Louboutin, F. Luporini, F. Vieira, V. Pandolfo, P. Velesko, P. Kazakas, and G. Gorman. Devito: Towards a generic Finite Difference DSL using Symbolic Python. PyHPC 2016
- M. Louboutin, M. Lange, N. Kukreja, F. Herrmann, and G. Gorman. Performance prediction of finite-difference solvers for different computer architectures. Submitted to Computers and Geosciences, 2016

Poster

- Wednesday, March 1 4:30 PM - 6:30 PM
- Minisymposium: Software Productivity and Sustainability for CSE and Data Science (*Galleria*)



Pioneering research
and skills

